

SEQUENCE EDITOR

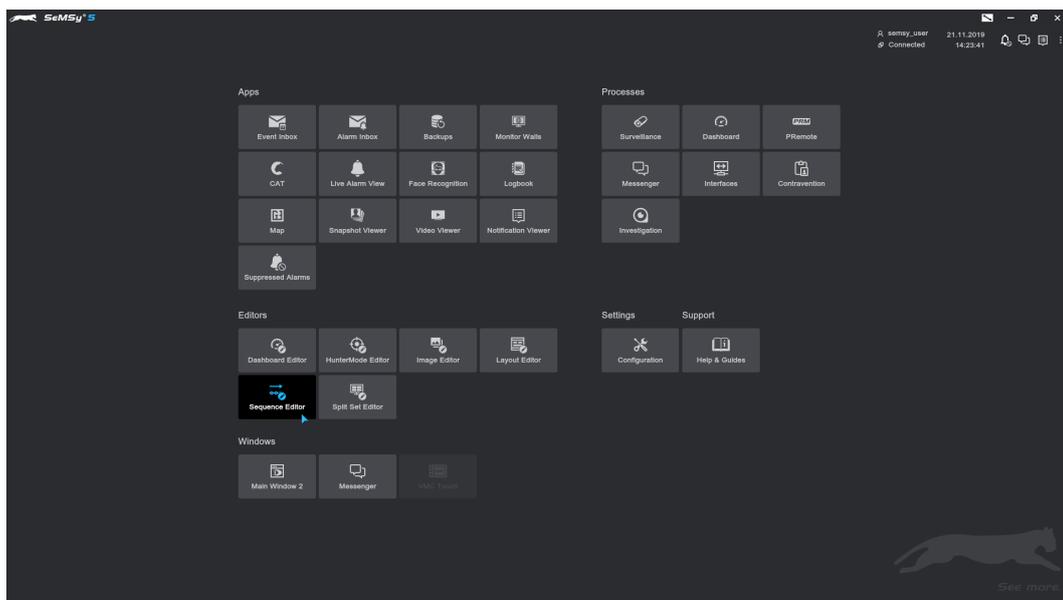


CREATE AND OPERATE SEQUENCES IN A HEMISPHERE SEMSY® VIDEO MANAGEMENT

Sequences consist of different cameras, which are arranged in a certain order. The HEMISPHERE SeMSy® Sequencer Editor application allows the configuration and management of those sequences. Sequences are configured in three steps and displayed clearly on a timeline. These consist of individual tracks on which cameras are defined in a specific sequence using simple Drag & Drop. A time interval is set individually for each camera or a setting is applied to all cameras in a track. In addition, a specific split layout can also be defined for tracks for output.

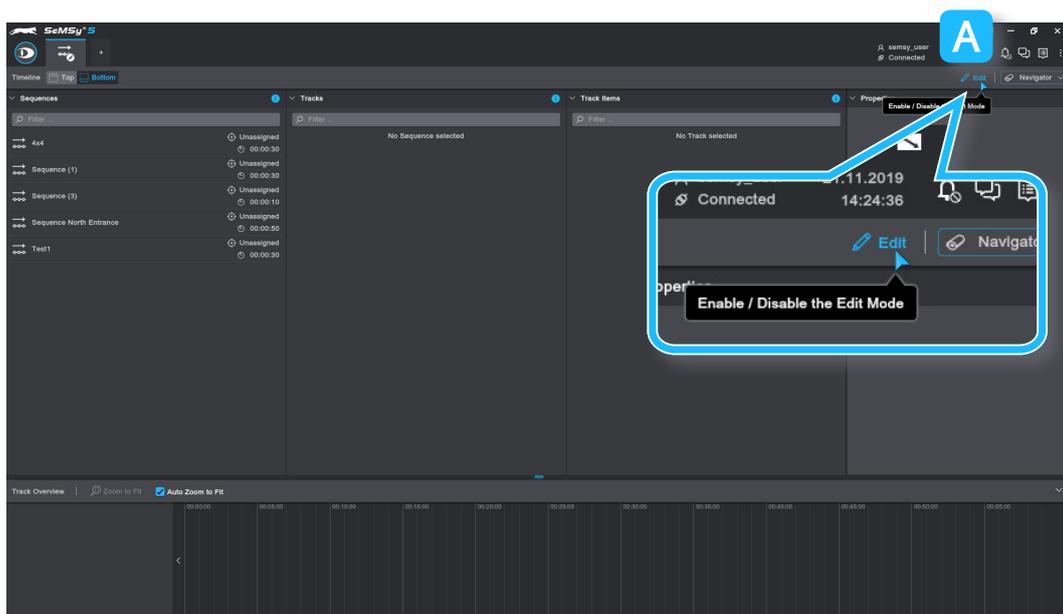
Create a New Sequence

Proceed as described here to add a new sequence.



► Open the **Sequence Editor** via the corresponding button in the **Editors** section of the launch menu.

The editor app is displayed in a new tab:



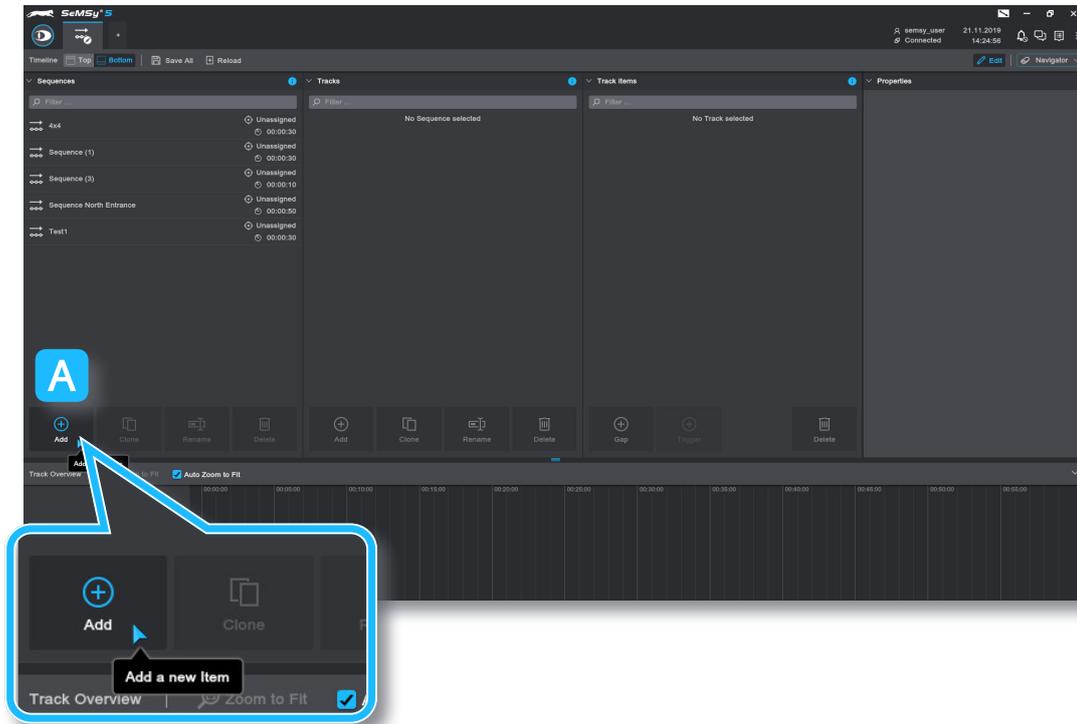
► Click **Edit**  to open the editor in configuration mode.

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The configuration mode is activated. In this mode, the action buttons are available for editing:



- ▶ Click **Add A** in the **Sequences** column to create a new one.
- ▶ The newly created sequence is added to the list **B**.



A **Split Layout C** can be assigned in the **Properties** column to the new sequence at this point if one is required.

i If a sequence is assigned a fixed split layout, the individual tracks of a sequence can also be assigned to fixed individual splits. Thus the sequence activation always takes place in the defined layout.

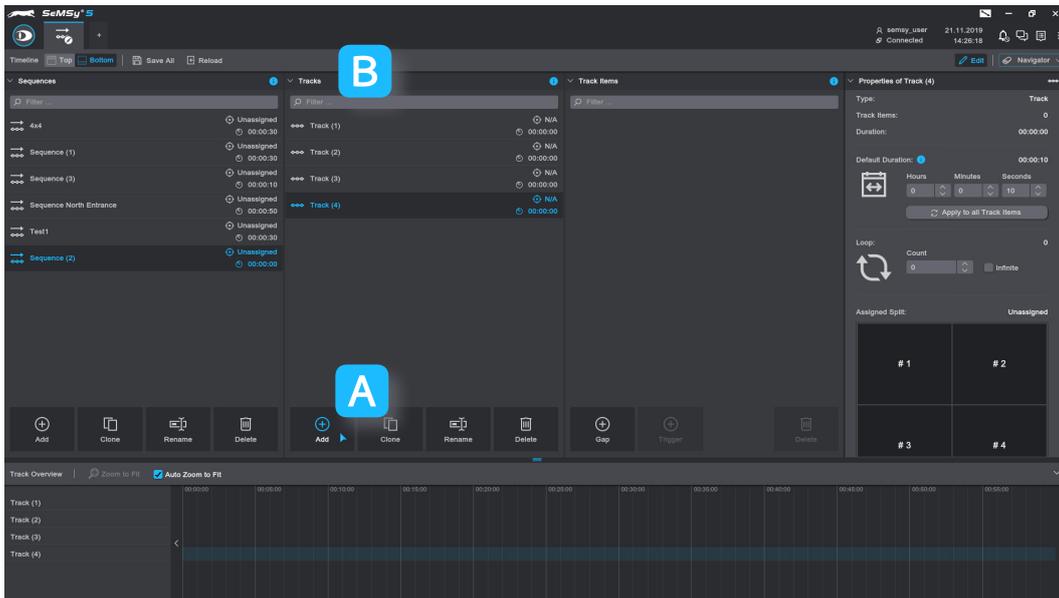
- ▶ Select the required entry from the **Split Layout** dropdown box **C** if you want to define a fixed split layout for this sequence (in the example here, a 2x2 split layout is selected because four tracks are to be configured for the sequence, see below).

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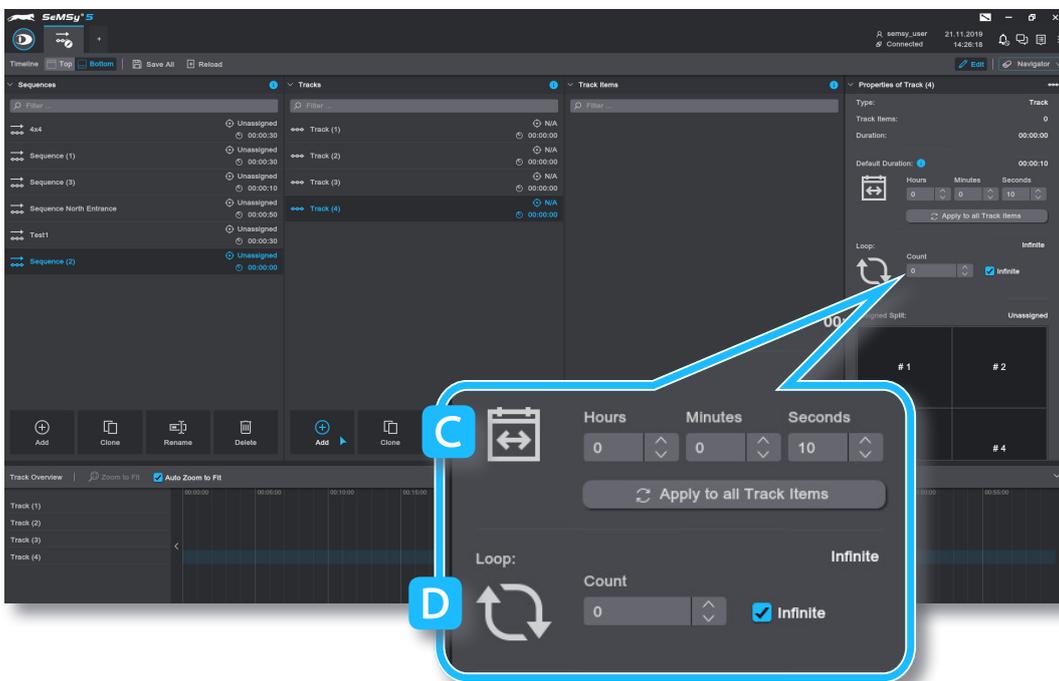


In the next step, add the required Tracks:



- ▶ Click **Add** **A** in the **Tracks** column **B** to create a new track.
- ▶ Repeat this to define all required tracks.

The time duration of a track and its loop repetitions can be set.



- ▶ Under **C**, set the duration of how long a single camera should be displayed in the track.
- ▶ Click **Apply to all Track Items** to apply the set duration to all cameras in the track, if required.
- ▶ Set under **D** how often the track should be repeated (**Count**) or let the track run infinitely.

In our example we use the default duration of ten seconds, but activate an **Infinite** runtime.

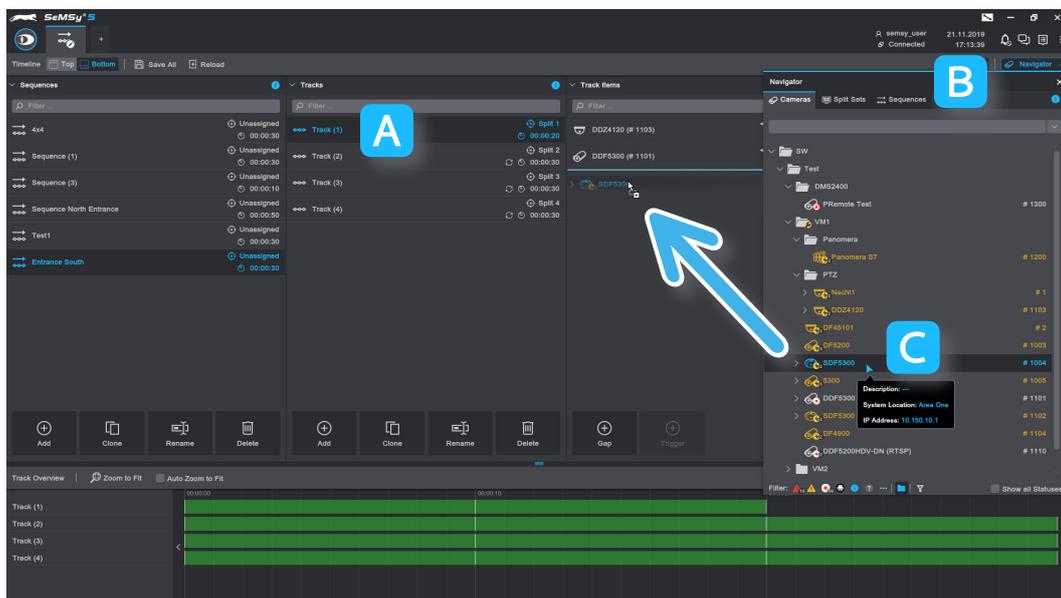
- ▶ Repeat the steps for each track and make the necessary settings there.

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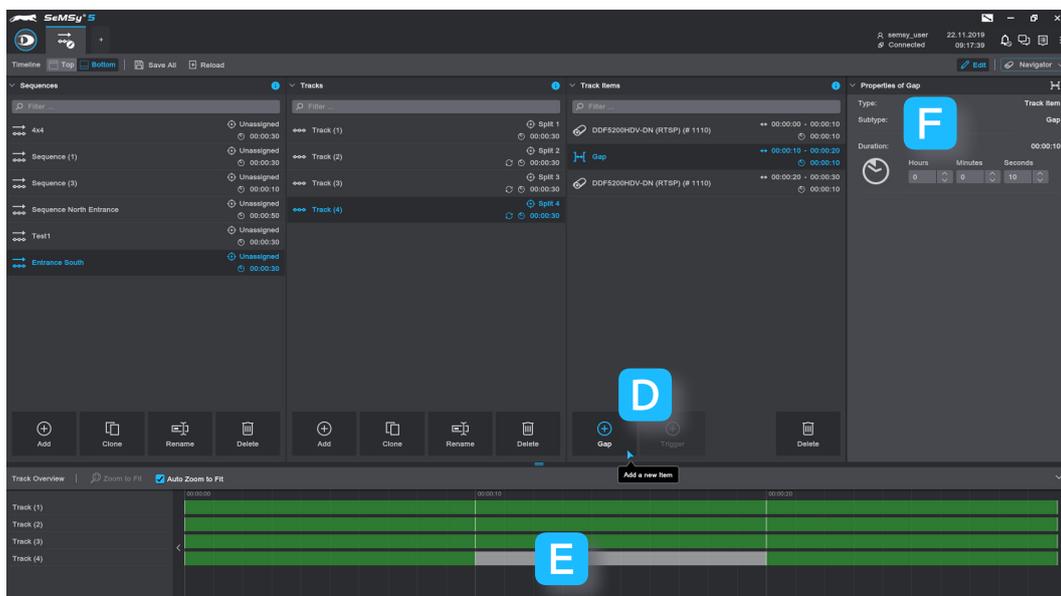


Now fill the tracks with the required cameras:



- ▶ Select a track **A**.
- ▶ Open the **Navigator** and select the **Cameras** tab **B**.
- ▶ Drag the required camera devices from the camera tree to the **Track Items** column **C**.
- ▶ Adjust a camera sequence of a **Track** moving the individual entries up and down, if required.
- ▶ Repeat the steps until all cameras have been inserted into the tracks.

A **Gap** can also be inserted between camera devices in a track. Nothing is displayed in such a section, the split display remains neutral grey:



- ▶ Click **Gap** **D** in the **Track Items** column to insert a grey distance without a camera device.

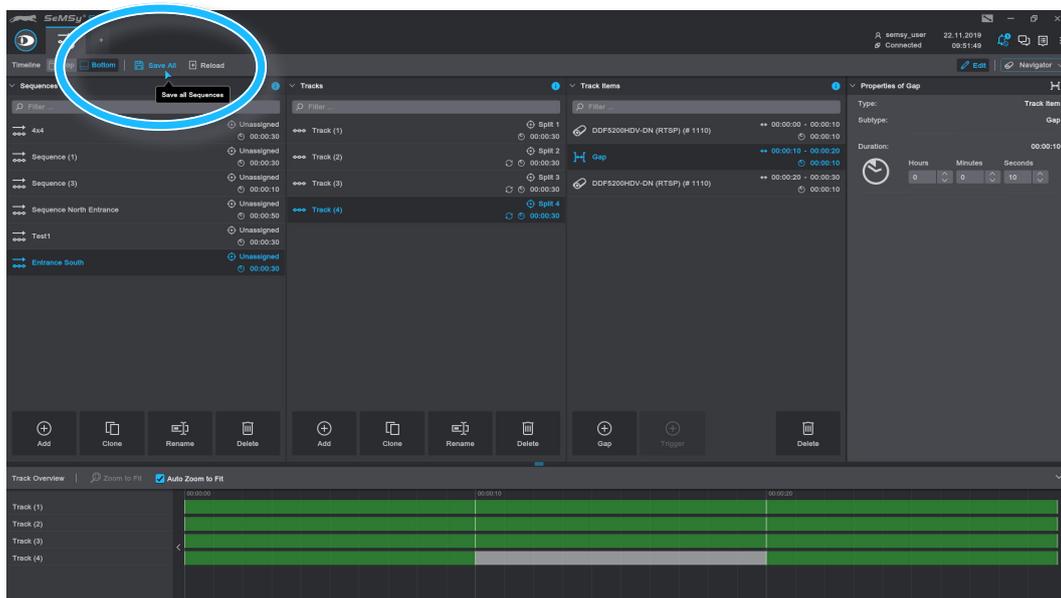
The distance is inserted into the track **E** as a grey bar with the default **Duration** **F**. An inserted gap can be moved up or down in the same order as camera device entries. Also the **Duration** can be adjusted individually.

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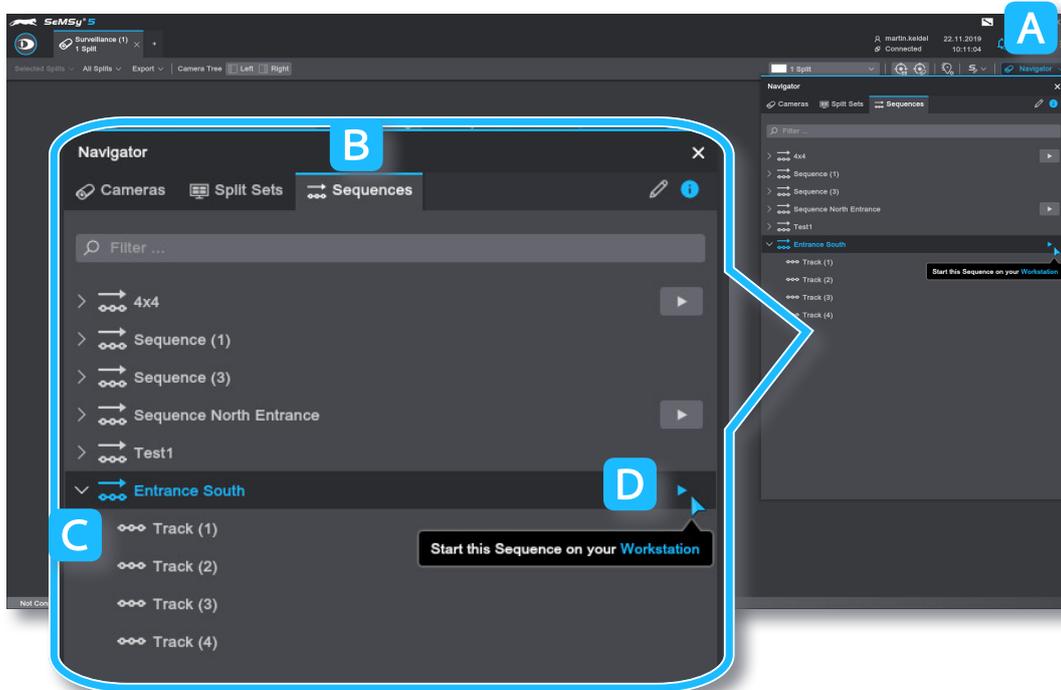
Finally, secure your new sequence:



- ▶ Click **Save All** in the menu bar.
- ▶ Close the configuration mode of the editor.

Switch On Sequences

Sequences are activated from the **Navigator**. These can be activated completely, but also individual tracks of a sequence via dragging and dropping.



- ▶ Open the **Navigator** **A**.
- ▶ Select the **Sequences** tab **B**.

The available sequences are listed.

- ▶ Expand a sequence to display their tracks **C**.
- ▶ Click the play button to start a complete sequence **D**.

The sequence is automatically started in a new **Surveillance** tab.

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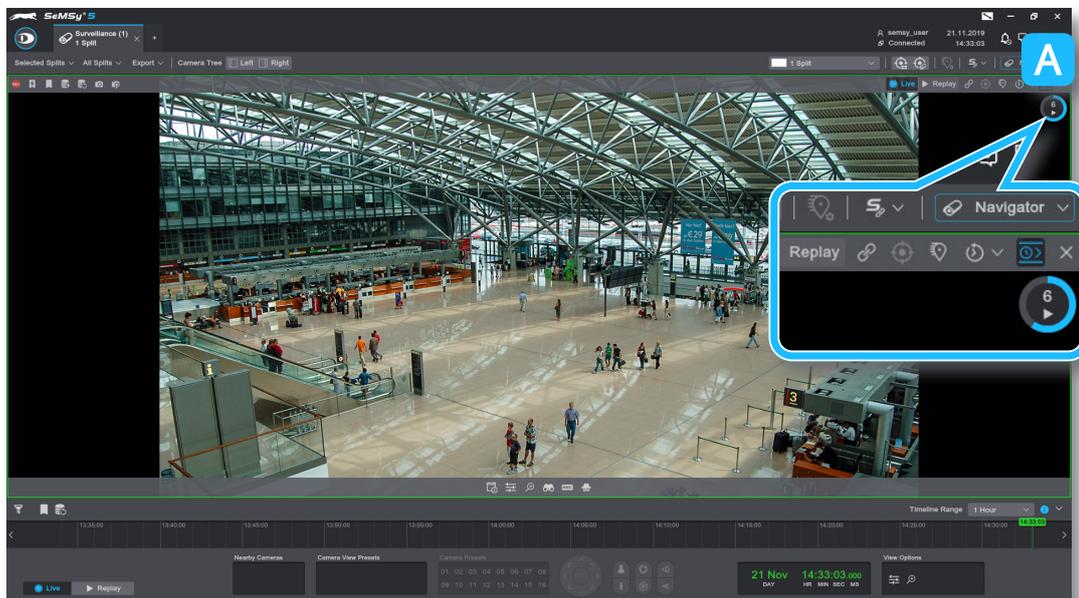
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Control Sequences

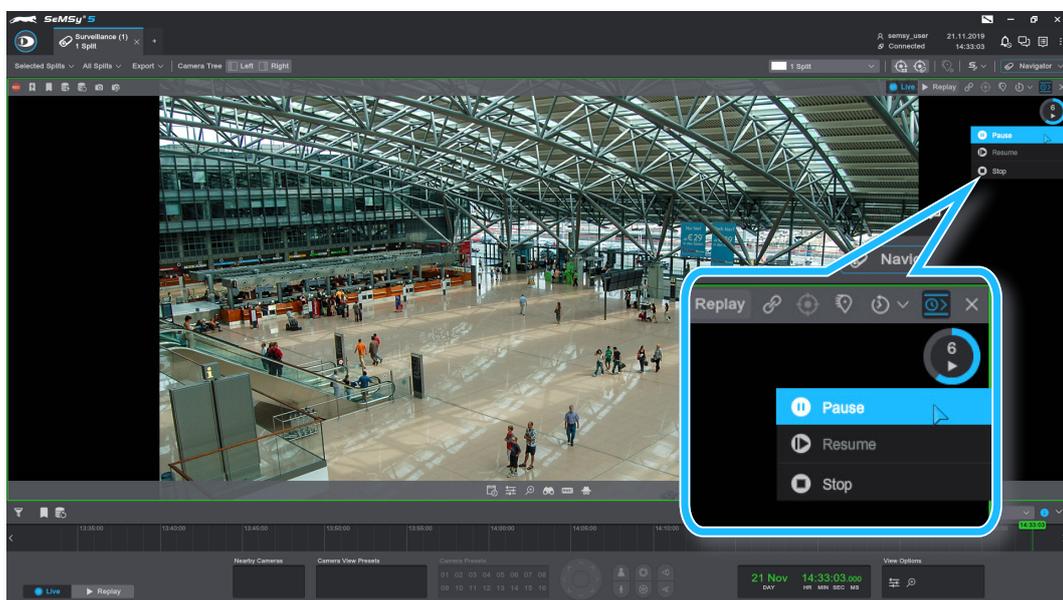
A running sequence can be paused, resumed and stopped using the sequence button in the upper right corner of a split.

- ▶ Start a sequence.



The sequence is executed and the sequence button is displayed in the upper right split corner **A**. On the button a timer counts down the respective duration of a track item.

- ▶ Click the sequence button to display the sequence control dialog:



- ▶ Click **Pause** to hold a sequence.
- ▶ Click **Resume** to reactivate a paused sequence.
- ▶ Click **Stop** to end a sequence.

